**SCRUM WORKSHEET TEAM #: 24 WEEK: 4**

**Thursday:**

Member #1: Alex Zielinski

Status: Fixing score update glitch.

Member #2: Aing Ragunathan

Status: Creating a loose screen for when the user falls off the path and loses the game.

Member #3: Manu Bhangu

Status: user path algorithm just done, now working on player moving along that user selected path then going to redirect the user to lose screen if they fall off the path

Member #4: Jay Coughlan

Status: Implemented all new code, re-wrote game behavior. Working on “NextLevel” glitch and player movement.

Member #5: Ivelin Ivanov

Status: Working on fixing errors with “dreamlo” API.